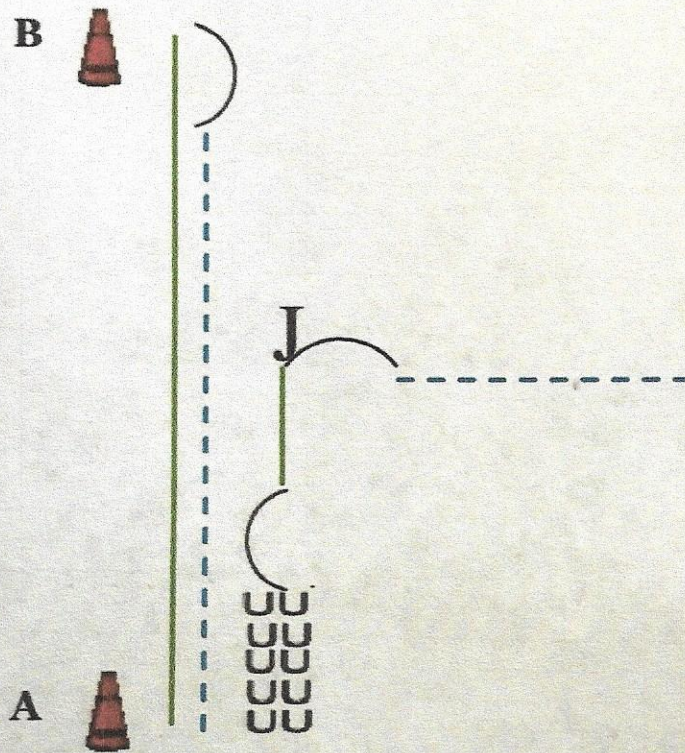


SHOWMANSHIP



Be ready at A

- 1) Walk from A to B, halting at B
- 2) Execute a 180° turn.
- 3) Trot ^{from} around B to A, halting at A
- 4) Back 6 steps
- 5) Execute a 180° turn
- 6) Walk to Judge and set up for inspection
- 7) When dismissed, Execute a 90° turn and trot away

Walk

Trot

Back

Judge J